



# Goals

- A simple intuitive model of generic object-orier (OOP) type systems that includes Java wildcar F-bounded generics, and erasure — and avoids explicit use of existential types.
- Existential types naturally arise in functional programming but do not match well with obj oriented inheritance and subtyping.
- Provide a basis for better compiler diagnostics mystic "capture of ..." compiler error messag
- Accommodate a first-class approach to generics, where parametric type info is available at runtime.

A **class** is a member of set **C**. A generic class in  $G \subseteq C$  is a class having a type parameter. An (admittable, ground) **type** in set **T** is a non-generic class or a generic class parameterized by an interval. A (type) **interval** in set **I** is a pair of <:-ordered types.

## **Interval-based Subtyping Rules** (Core)

Null  $\leq$  Object  $Subt_0$  $\perp (\text{Null}_t) <: \top (\text{Object}_t)$ 

 $\underbrace{\mathsf{C} \trianglelefteq \mathsf{D} \quad \mathsf{I} \sqsubseteq \mathsf{J}}_{-} Subt_{GG}$ 

C<I> <: D<J>

 $\frac{T_l <: S_l \quad S_u <: T_u}{[S_l - S_u] \sqsubseteq [T_l - T_u]} Subint/Cont$ 

(Ground=No tvars. Rule  $Subt_{GG}$  assumes class C<T> extends D<T>)

## **Partial Products and Intervals. Erasure, Free Types, and** the Erasure Galois Connection (EGC)

- The partial product operator  $(\ltimes)$  is used to model that only generic *classes* are paired with type arguments to construct new types but all types, incl. *non-generic* ones, share in the subtyping relation.
- Operators  $\Delta$  and  $\ddagger$  ('triangle/wildcards' & 'intervals') construct intervals in Hasse diagram (a directed acyclic graph) of input subtyping relation. Intervals of a directed graph are *paths* modulo endpoints. Operator Δ requires T (i.e., Object, or O) as an upper bound or ⊥ (i.e., Null, or N) as a lower bound of the constructed interval; operator \$\$ only requires the lower bound to be a subtype of the upper bound (i.e.,  $\updownarrow$  is strictly more general than  $\Delta$ ).
- The **erasure** E(PT) of a parameterized type PT maps type PT to the *class* used to construct the type (e.g., *E*(List<Integer>)=List).
- The **free type** *FT*(*C*) corresponding to a generic class *C* is the parameterized type representing the most general instantiation of class C (e.g., FT(List)=List<?>).
- Erasure and free types define a Galois connection (EGC) between subclassing and subtyping (i.e., are adjoints of an adjunction):

for all type arguments T, classes C, D, C  $\leq$  D  $\Leftrightarrow$  C<T> <: D<?> (C is the erasure of C<T>; D<?> is the free type of D) which expresses a fundamental property of generic OOP, namely, that inheritance is the only basis of subtyping in generic OOP.

• The composition  $FT \circ E$  maps a parameterized type to its corresponding free type, while the composition  $E \circ FT$  maps a class to itself.

# **A Lattice- & Category-Theoretic Approach**

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	class	Integer	extends	Real		
	class	PosInt	extends	Integ	ger	
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	class	D <t ext<="" th=""><th>cends C&lt;</th><th>T&gt;&gt;</th><th>// T</th><th>is F-</th></t>	cends C<	T>>	// T	is F-
	class	E <t ext<="" th=""><th><b>ends</b> E&lt;</th><th>T&gt;&gt;</th><th>// E=</th><th>=Enum.</th></t>	<b>ends</b> E<	T>>	// E=	=Enum.
	-				/ /	

class E<T super C<T>>

# **Constructing Subtyping from Subclassing (and Containment)**



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# **Code Examples**





• References: See http://arxiv.org/a/abdelgawad\_m\_1