Alexandria University Faculty of Engineering Comp. & Comm. Engineering CC373: Operating Systems



Sheet10 IO MANAGEMENT AND DISK SCHEDULING

- 1) List and briefly define three techniques for performing I/O.
- 2) What is the difference between logical I/O and device I/O?
- 3) What is the difference between block-oriented devices and stream-oriented devices? Give a few examples of each.
- 4) Why would you expect improved performance using a double buffer rather than a single buffer for I/O?
- 5) What delay elements are involved in a disk read or write?
- 6) Briefly define the disk scheduling policies illustrated in Figure 11.7.
- 7) Briefly define the seven RAID levels.
- 8) Considering Table 11.2
 - a) Perform the same type of analysis as that of Table 11.2 for the following sequence of disk track requests: 27, 129, 110, 186, 147, 41, 10, 64, 120. Assume that the disk head is initially positioned over track 100 and is moving in the direction of decreasing track number.
 - b) Do the same analysis, but now assume that the disk head is moving in the direction of increasing track number.
- 9) Calculate how much disk space (in sectors, tracks, and surfaces) will be required to store 300,000 120-byte logical records if the disk is fixed sector with 512 bytes/sector, with 96 sectors/track, 110 tracks per surface, and 8 usable surfaces. Ignore any file header record(s) and track indexes, and assume that records cannot span two sectors.
- 10) Consider the disk system described in the previous problem, and assume that the disk rotates at 360 rpm. A processor reads one sector from the disk using interrupt-driven I/O, with one interrupt per byte. If it takes 2.5 µs to process each interrupt, what percentage of the time will the processor spend handling I/O (disregard seek time)?
- 11) Repeat the preceding problem using DMA, and assume one interrupt per sector.
- 12) It should be clear that disk striping can improve the data transfer rate when the strip size is small compared to the I/O request size. It should also be clear that RAID 0 provides improved performance relative to a single large disk, because multiple I/O requests can be handled in parallel. However, in this latter case, is disk striping necessary? That is, does disk striping improve I/O request rate performance compared to a comparable disk array without striping?
- 13) Consider a 4-drive, 200 GB-per-drive RAID array. What is the available data storage capacity for each of the RAID levels, 0, 1, 3, 4, 5, and 6?

How to submit the homework assignments?

- Solve the sheet individually without looking up the solution on the Internet. The sheet is to practice; it is a learning tool not an exam.
- Assignments are to be **handwritten**.
- Papers are to be scanned (I like camscanner app). Put all images in a pdf file (camscanner does that for you)
- Use MS Teams to submit
 - Your filename should be your user id